

Student(s): Zachary Zuzack

Project Faculty Advisor: John Barr

Project Description

Computing is increasingly moving to mobile devices. As a result, the demand for applications built for mobile devices such as cell phones, smart MP3 players, and tablet computers has dramatically increased over the last two years. This project centers around the design and creation of a mobile phone application. The application is an interactive game built on the Google Android operating system and SDK. The game itself is a simple trivia game, but it demonstrates the use of many of the resources of the Android operating system.