Some Health Parameter Ideas around Rehearsals. Work Calls, Tech & Dress Rehearsals, and Performances

Rehearsals:

- Any rehearsal activity (such as table work, individual coaching, dialect sessions, etc.) that can be done remotely should be.
- Any rehearsal that involves high aerosol production (acting, singing, dancing/choreo, etc.) should conform to 30 minutes on / 30 minutes off in the space.
- Any rehearsal that does not involve high aerosol production (staging, technical rehearsals, etc.) should conform to 120 minutes on / 15 minutes off (room clear) & 480 minutes on / 60 minutes off (room clear).
- When possible, calls for rehearsals should maximize opportunities for trading off high-aerosol/remote activity within the same rehearsal call, perhaps alternating table work with staging scene by scene, utilizing office spaces and classrooms not in use for other rehearsals.

General Work Calls:

- Everyone must be masked and social distanced -6' (and up to 12' with strenuous activity) with as little density (#'s of individuals) as possible.
- For limited times (under 10 minutes), masked individuals may get closer than 6' to do work together.
- Calls can be no more than 4 hours total, with a one-hour fully empty room between calls.
- Within any 4-hour call, there needs to be a 20-minute span every 2 hours where everyone must leave the room.
- Any prep or clean up time must be within those 4 hours to allow for call not going more than 4 hours.
- It may be prefereable (to minimize exposure) to have 3-hour calls with 20-minute span at least every 1 1/2 hours where everyone must leave the room.

<u>Tech/ Dress Rehearsals:</u> - Times - 4-hour call in the venue/room – The venue/<u>room must be empty for at least 1 hour prior to rehearsal and 1 hour after the rehearsal before any other work call begins.</u>

- No one can be in the room for hour prior to when rehearsal time begins, all set up greater than ½ hour must be done prior to call.
- Each call starts with ½ hour for getting into costumes and ½ hour in-theatre set up.
- Tech for 3 hours with at least a 20-minute break at 1½ hour where everyone must leave the room. Encourage getting outdoors whenever possible on breaks.
- ½ hour at the end of call for clean up after rehearsal.
- Production meetings will be done out of the room/venue, socially distanced or online.
- Everyone must leave the room at end of 4 hours. No exceptions.

Performances: - All performances will have an intermission where everyone must leave the space for at least 15 minutes.

Show Call Times - 4 hour call in the room - room must be empty for at least 1 hour prior to performance call and all must leave after the show call.

- No one in the room for 1 hour prior to pre-show time begins, all set up greater than ½ hour must be done prior to call.
- Call starts with ½ hour for getting into costumes and ½ hour in theatre set up
- Any Act can be no longer than 1:15 minutes long. There must be at least a 15 minute break at intermission where everyone must leave the room.
- Everyone must leave the room at end of show call.
- Any post show meetings or talkbacks cannot be held in the theatre or the dressing rooms.

Dressing room / Green Room Space

There will be a need for large studios to act as green rooms / holding zones for performers to accommodate dressing and performances

All Production Meetings and Design Meetings will be Online

January

Spring 2021 PERFORMANCE / PRODUCTION CALENDAR

Revised 12/15/20 – Subject to Change

Consider	Manaday	Tuesday	\\/	Thomas	Frider	Catavalari
Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
					1	2
3	4	5	6	7	8	9
	BREAK					
	DILAN					
10	11	12	13	14	15	16
17	18	19	20	21	22	23
Virtual Audition Recordings Due -12 noon				Trojan –LX Roughs Due	Trojan – SND Roughs Due	Prospective Student
		Faculty& Staff Retreat		Faculty& Staff Retreat		Auditions and Interviews (Online)
	Artistic Teams Audition					(Cimile)
24	Recordings Viewing25	26	27	28	29	30
Possibe Virtual Callbacks	Spring Semester	20	2/	Trojan -Pre-Prod Mtg – 12:10	29	Prospective Student
	Classes Begin Online			Trojan –LX Finals Due	Trojan – SND Finals Due	Auditions and Interviews (Online)
Artistic Teams Audtion					All Department Meeting -4pm (LYON'S SONG CYCLE
Viewing			Performance Faculty Casting	Table work REH BEGIN (Trojan)	or 5pm) - online	ONLINE PERFORMANCE
	Prelim Casting Meeting – 7pm- 10pm		Review Meeting – 4pm -5:30pm (casting posted)	- 7pm-10pm (online) TECH (LSC) 7-11p (online)	DRESS (LSC) 7-11p (online)	8:00 – Recorded Performance Post-Show – Talkback
31	Zopiii			TECH (LSC) 7-TTP (OHINE)	DUE32 (E3C) 7-11b (OIIIIIIE)	
Last Day to ADD/DROP						
Day Off						

February

Spring 2021 PERFORMANCE / PRODUCTION CALENDAR

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Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
	Music Coaching REH BEGIN (Heels) – 7-10p (online)	2	3	4 Trojan -Prod Mtg – 12:10	5	Day Off
7 <u>Day Off</u>	All On Campus Instruction Begins Prospective Student Auditions and Interviews (Online) M. Flute Orch Reh Begin F2F REH (Trojan) – 7pm-10pm	Heels Pre-Prod Mtg – 12:10 Scenery Cont. Begin (Trojan) Cost. Cont. Begin (Trogan) Strike Seating Sections - Clark Prospective Student Auditions and Interviews (Online)	10 Strike Pippin & Set Up – scenery - Clark	Trojan -Prod Mtg – 12:10 Heels –LX Roughs Due Strike Pippin & Set Up - LX & snd - Clark	Heels – SND Roughs Due Strike Pippin & Set Up - LX & snd - Clark Design Meeting 0 – for all fall shows – faculty and staff only - 4pm	Prospective Student Auditions and Interviews (Online) Day Off
Trojan –LX & Snd Hang-9am- 1pm & 2pm – 6pm	Trojan –LX & Snd Hang-3pm-7pm& 8pm – 12pm F2F REH Begin(Heels) – 7pm-10pm	No Classes	Trojan –LX & Snd Hang-3pm-7pm	Trojan -Prod Mtg – 12:10 Heels –LX Final Due Trojan –LX & Snd Hang-3pm-7pm	Heels – SND Finals Due Trojan – Snd Balance-3pm-7pm & 8pm -12pm	Prospective Student Auditions and Interviews (Online) Trojan – Scenery Loadin & Scenic Art – 1pm – 5pm
Day Off	Cost. Cont. Begin (Heels) Scenery Cont. Begin (Heels) Trojan – Scenery Loadin & Scenic Art - 3pm-6pm & 7pm – 10pm	Heels -Prod Mtg – 12:10 Design mtg #1– fall #1-12:10 Trojan -Focus- 3pm- 7pm Trojan –Scenery Loadin & Scenic Art - 8pm-11pm	Trojan -Focus- 3pm-7pm & 8pm – 11pm	25 Trojan -Prod Mtg – 12:10 Design mtg #1 – fall #2 -12:10 Trojan -Focus- 3pm – 7pm Trojan –Snd Level - 8pm-12pm	Trojan – Work Call- 3pm-6pm Faculty& Staff Meeting -4pm Trojan –Theatre Dark-6pm-7pm Trojan – Tech-7pm -11pm	Day Off Wheels For Women Cabaret – Online Event
28 <u>Day Off</u>						

March

Spring 2021 PERFORMANCE / PRODUCTION CALENDAR

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Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
	Set Up – Hoerner Trojan –Work Call- 3pm-6pm Trojan –Theatre Dark-6pm-7pm Trojan –Tech -7pm -11pm	Heels -Prod Mtg – 12:10 Interim Design mtg – fall #1 Set Up – Hoerner Trojan –Work Call- 3pm-6pm Trojan –Theatre Dark-6pm-7pm Trojan –Tech/ Run-7pm -11pm	3 No Classes	4 Interim Design mtg – fall #2 Set Up – Hoerner Trojan –Work Call- 3pm-6pm Trojan –Theatre Dark-6pm-7pm Trojan –Final Dress-7pm -11pm	5 LD Class –Clark-1pm-2:45PM Heels – Hoerner Soft Goods 3pm – 6pm Trojan –Work Call- 3:15pm-6pm Trojan –Theatre Dark-6pm-7pm Trojan –PER -8pm (Clark)	6 Trojan –LX & SND Finals Due Day Off
7 Trojan -PER -2pm (Clark) Heels –LX & Snd Hang -9am- 1pm & 2pm – 6pm	8 STRIKE –Trojan-scenery -3pm-7pm	9 Heels -Prod Mtg – 12:10 Design mtg #2– fall #1 -12:10 STRIKE –Trojan – LX & snd 3pm-7pm	10 STRIKE – Trojan – LX & snd 3pm-7pm	M. Flute-Pre -Prod Mtg – 12:10 Design mtg #2 – fall #2 -12:10 Stop Kiss –LX Roughs Due Heels –LX & Snd Hang -3pm-7pm & 7pm – 12pm	12 Block I Ends Stop Kiss –SND Roughs Due Heels –LX & Snd Hang -3pm- 7pm & 8pm – 12pm Interim Design mtg – fall #1	13
Day Off	M. Flute Vocal Recording Begins Heels –Scenery Loadin-3pm-6pm & 7pm – 10pm	Heels -Prod Mtg – 12:10 Stop Kiss -Pre-Prod Mtg – 12:10 Heels –Scenery Loadin & Scenic Art -3pm-6pm & 7pm – 10pm	Stop Kiss –LX Finals Due Flute –LX Roughs Due Heels –Scenery Loadin & Scenic Art -3pm-6pm & 7pm – 10pm	18 No Classes	Cost. Cont. Begin (M. Flute) Stop Kiss –SND Finals Due Flute –SND Roughs Due Heels – Snd Balance-3pm-7pm & 8pm – 12pm Design mtg #3 – fall #1 -4pm Interim Design mtg – fall #2	20 <u>Day Off</u>
Day Off	Block II Begins Heels - Focus- 3pm-7pm & 8pm - 11pm M. Flute Staging Reh Begin REH BEGIN (Kiss) -7pm-10pm	23 Heels -Prod Mtg – 12:10 Stop Kiss -Prod Mtg – 12:10 Heels - Focus- 3pm-7pm & 8pm – 11pm	Scenery Cont. Begin (Stop Kiss) Heels – Focus-3pm-7pm Pre – Prod Mtg–Lungs- 5:30pm Heels – Snd Levels-8pm–12pm	25 M. Flute -Prod Mtg – 12:10 Design mtg #3 – fall #2 -12:10 Flute –LX Finals Due Heels – Orch Loadin – 3pm - 5pm Heels –Theatre Dark-6pm-7pm Heels –Tech -7pm -11pm	26 Faculty& Staff Meeting -4pm Interim Design mtg – fall #1 Scenery Cont. Begin (M. Flute) Flute –SND Finals Due Heels –Work Call-3pm-6pm Heels –Theatre Dark-6pm-7pm Heels –Tech -7pm -11pm	27 <u>Day Off</u>
28 Heels – Orch Fitting - 9am-1pm Heels – Orch Snd Level Set – 2pm – 6pm	No Classes	30 REH BEGIN (Lungs) – 7pm-10pm Heels –Work Call-3pm-6pm Heels –Theatre Dark-6pm-7pm Heels –Tech with Orch-7pm - 11pm	Heels –Work Call-3pm-6pm Heels –Theatre Dark-6pm-7pm Heels –Tech/ Run with Orch- 7pm -11pm			

April

Spring 2021 PERFORMANCE / PRODUCTION CALENDAR

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Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
				1	2	3
				M. Flute -Prod Mtg – 12:10	LD Class-Hoerner- 1pm-2:45PM	
				Interim Design mtg – fall #2	Design mtg #4 – fall #1 -4pm	
				Heels –Work Call-3pm-6pm	Heels –Work Call-3:15pm-6pm	
				Heels –Theatre Dark-6pm-7pm	Heels –Theatre Dark-6pm-7pm	
				Heels –Final Dress with Orch-	Grad Recital Tech (Online)	Music Grad Conductor – Recital
				7pm -11pm	7pm-11pm Heels -PER – 8pm (Hoerner	Perf (Online) – 8pm
4	5	6	7	8	9	10
	Cost. Cont. Begin (Stop Kiss)		/			10
Heels -PER – 2pm (Hoerner)	cost. cont. begin (stop kiss)	Stop Kiss -Prod Mtg – 12:10	Stop Kiss-LX Hang—-3pm-7pm	M. Flute -Prod Mtg – 12:10 Design mtg #4 – fall #2 -12:10	Interim Design mtg – fall #1 Stop Kiss-Snd Balance—-3pm-	
	STRIKE- Heels-scenery - 3pm-	STRIKE- Heels- LX & Snd3pm-	Prod Mtg-Lungs/Proof- 5:30pm	Stop Kiss-Scenery Loadin-3pm-	7pm	Day Off
	7pm	7pm	Trou with Edings/11001 5.50pm	7pm & 8pm – 11pm	Stop Kiss-Focus-8pm-11pm	<u>Bay On</u>
11	12	13	14	15	16	17
		Stop Kiss -Prod Mtg – 12:10		M. Flute -Prod Mtg – 12:10	LD Class –Clark-1pm-2:45PM	
M. Flute –LX & Snd Hang -9am-			M. Flute –LX & Snd Hang -3pm-	Interim Design mtg – fall #2	M. Flute –Scenery Loadin –3pm-	
1pm & 2pm – 6pm		M. Flute –LX & Snd Hang -3pm-	7pm & 8pm – 12pm	M. Flute –Scenery Loadin –3pm-	6pm & 7pm – 10pm	Day Off
	Stop Kiss-Focus-3pm-7pm	7pm & 8pm-12pm	Prod Mtg-Lungs/Proof- 5:30pm	6pm	Design mtg #5 – fall #1 -4pm	
		Stop Kiss –Work Call-3pm-6pm	Stop Kiss –Work Call-3pm-6pm	Stop Kiss –Work Call-3pm-6pm	S. Kiss -Work Call-3:15pm-6pm	
	Stop Kiss-Snd Levels- 8pm –	Stop Kiss—Theatre Dark-6pm-7p	Stop Kiss—Theatre Dark-6pm-7p	Stop Kiss—Theatre Dark-6pm-7p	Stop Kiss—Theatre Dark-6pm-7p	
	11pm	Stop Kiss –Tech– 7pm -11pm	Stop Kiss –Tech– 7pm -11pm	S. Kiss –Final Dress– 7pm -11pm	Stop Kiss –PER- 8pm (Clark	
18	19	20	21	22	23	24
Stop Kiss –PER- 2pm (Clark)	STRIKE –Stop Kiss-scenery -	STRIKE –Stop Kiss- LX & snd-	STRIKE –Stop Kiss- LX & snd-	Design mtg #5 – fall #2-12:10	No Classes	
	3pm-7pm M. Flute –Scenery Loadin &	3pm-7pm M. Flute –Scenery Loadin &	3pm-7pm	M. Flute -Prod Mtg – 12:10		M. Flute –Tech – 1pm – 5pm
	Scenic Art -3pm-6pm & 7pm –	Scenic Art -3pm-6pm	Prod Mtg–Lungs/Proof- 5:30pm M. Flute –Focus- 3pm-7pm			
	10pm	M. Flute –Focus- 8pm-11pm	M. Flute –Snd Level- 8pm-11	M. Flute –Focus- 3pm-7pm & 8pm – 11pm		
25	26	27	28	29	30	
25	20	21	20			
				Interim Design mtg – fall #2	LD Class-Hoerner- 1pm-2:45PM Interim Design mtg – fall #1	
			Prod Mtg-Lungs/Proof- 5:30pm	Lungs/Proof – Tech – (Site	Faculty& Staff Meeting -4pm	
				Specific)-4pm – 8pm?	M. Flute Work Call-3:15pm-6pm	
	M. Flute –Work Call-3pm-6pm	M. Flute –Work Call-3pm-6pm	M. Flute –Work Call-3pm-6pm		M. Flute –Theatre Dark-6pm-7p	
	M. Flute –Theatre Dark-6pm-7p	M. Flute –Theatre Dark-6pm-7p	M. Flute –Theatre Dark-6pm-7p	M. Flute –Work Call-3pm-6pm	Playwriting II Ensemble -Tech –	
	M. Flute -Tech- 7pm -11pm	M. Flute -Tech- 7pm -11pm	M. Flute- Tech/Run-7pm-11pm	M. Flute –Theatre Dark-6pm-7p	(Online) – 7pm – 11pm	
				M. Flute –Final Dress– 7pm -11p	M. Flute –PER - 8pm (Hoerner)	

May

Spring 2021 PERFORMANCE / PRODUCTION CALENDAR

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Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
						1 Lungs/Proof – PER-(Site Specific) 4pm?
2 M. Flute –PER-2pm (Hoerner) Lungs/Proof – PER-(Site Specific) 4pm?	3 STRIKE-M. Flute- scenery- 3pm-7pm	STRIKE-M. Flute- scenery- 3pm-7pm Playwriting II Ensemble -Tech – (Online) – 7pm – 11pm	STRIKE-M. Flute- LX and snd- 3pm-7pm Playwriting II Ensemble Performance – (Online) – 8pm	STRIKE-M. Flute- LX and snd- 3pm-7pm BAT Senior Ensemble Tech (Online) – 7pm -11pm	7 Last Day of Classes Design mtg #6 – fall #1-4pm BAT Senior Ensemble Tech/Dress (Online) – 7pm - 11pm	BAT Senior Ensemble Per – 8pm (Online)
9 <u>Day Off</u>	10 Reading Day	11 <u>Finals</u>		Design mtg #6 – fall #2 -TBD	14 	15
16	17	18	19	20 Faculty& Staff Retreat	21	Dept. of Theatre Arts Senior Ceremony – 3pm
Commencement 23	24	25	26	27	28	29
30	31					